

Ultimate Fine Motor Pack

Pre-Printing Skills

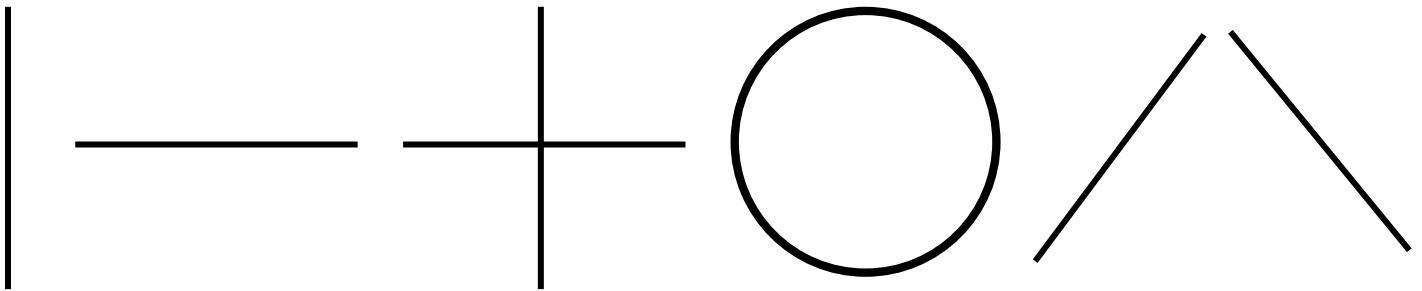
Over 30
pages of
worksheets



Pre-Printing Skills

Many skills are required to prepare a child for the task of printing. Being able to draw basic geometric shapes forms the basis of pre-printing skills.

Pre-printing strokes should be learned in the following order:



- Work from top to bottom and left to right for all activities
- Start at the ● and end at the ●
- Ensure correct figure formation before moving on to the next shape

Before you begin, have the following items ready to go:

- Laminated Worksheets
- Dry-erase markers (2-3 different colours)
- Materials to warm up the hands (clothespins, pompoms, Locks, beads etc.)
- Whiteboards, playdoh and salt writing

Warm-up Activities

Before you begin any of the pre-printing worksheets, start with warm-up activities to prepare the hands. By doing, the child will have an increased sensory awareness of what their hand muscles and joints are doing. This should help improve motor control and aid motor memory for Learning movements involved in fine motor tasks such as writing.

Possible warm-up activities:

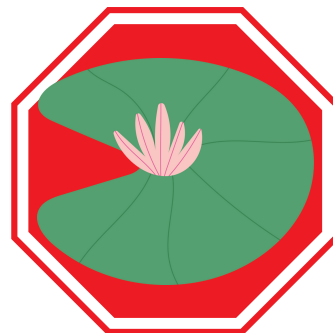
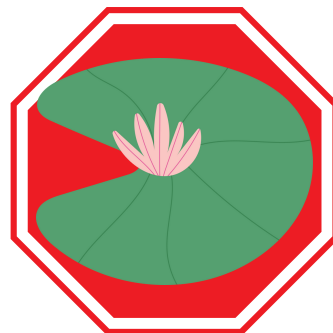
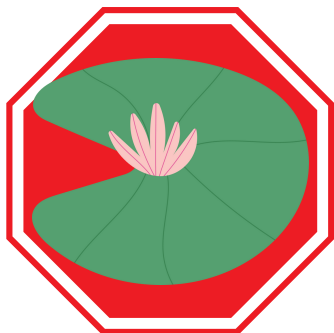
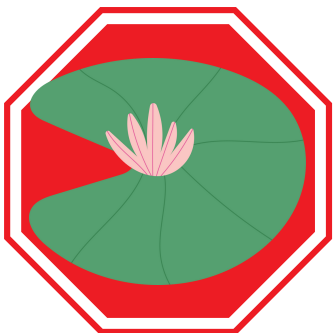
- Squeeze ball: Warm up hands by squeezing a ball or fidget 10 times each hand
- Clothespins: Pin them on your clothing or use them to pick up pompom balls
- Top spinning race: Spin top for as long as you can. See who can spin it for the longest!
- Playdoh: Roll a ball, make a snake, or make a pancake
- Beading/Lacing: Make a cool bracelet or wrist band

Perform warm-up exercise for 5 minutes before moving on to pre-printing worksheets. After pre-printing worksheets, the child should finish with a choice of whiteboard, salt writing or playdoh.

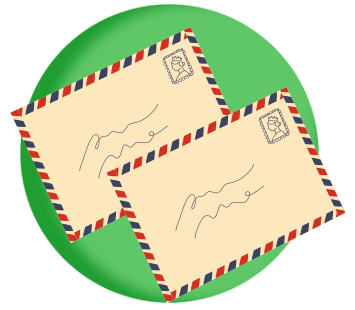




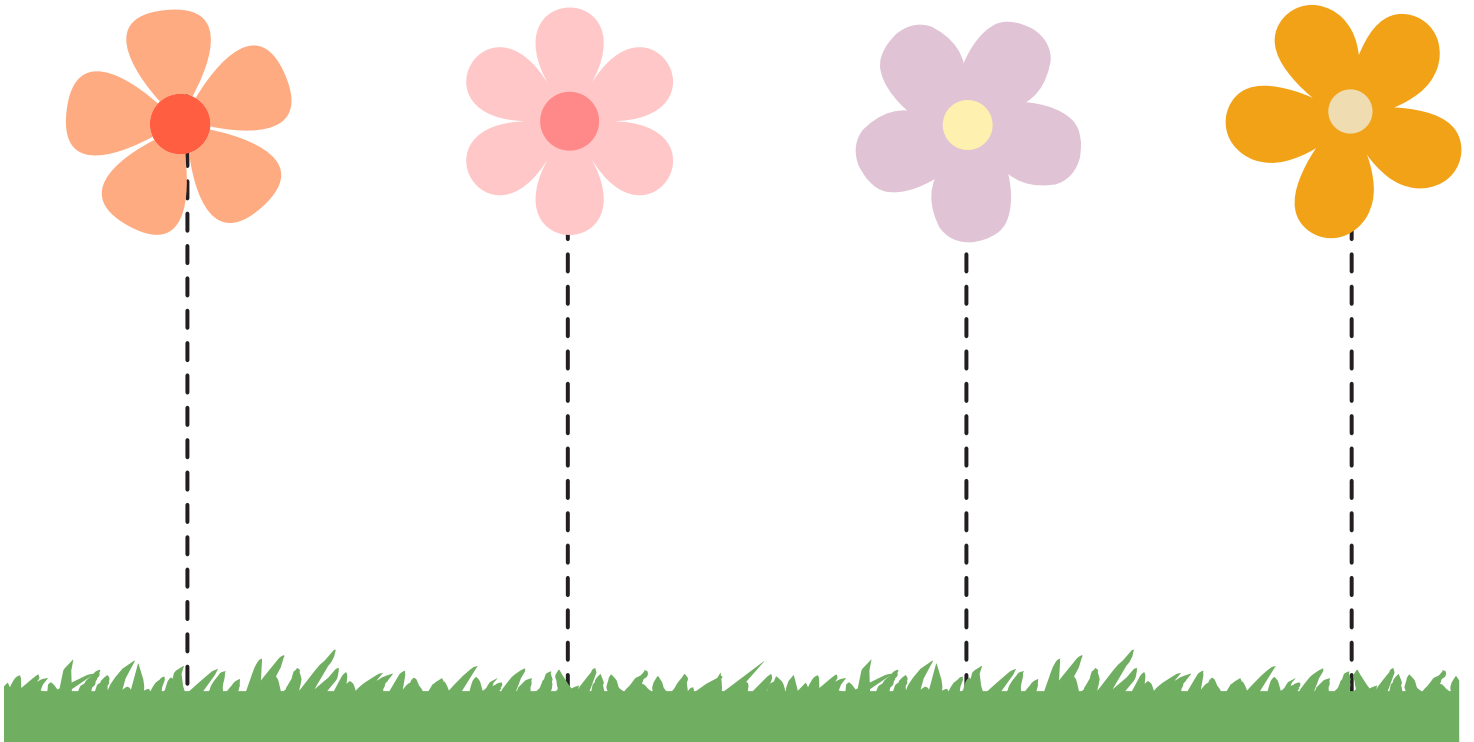
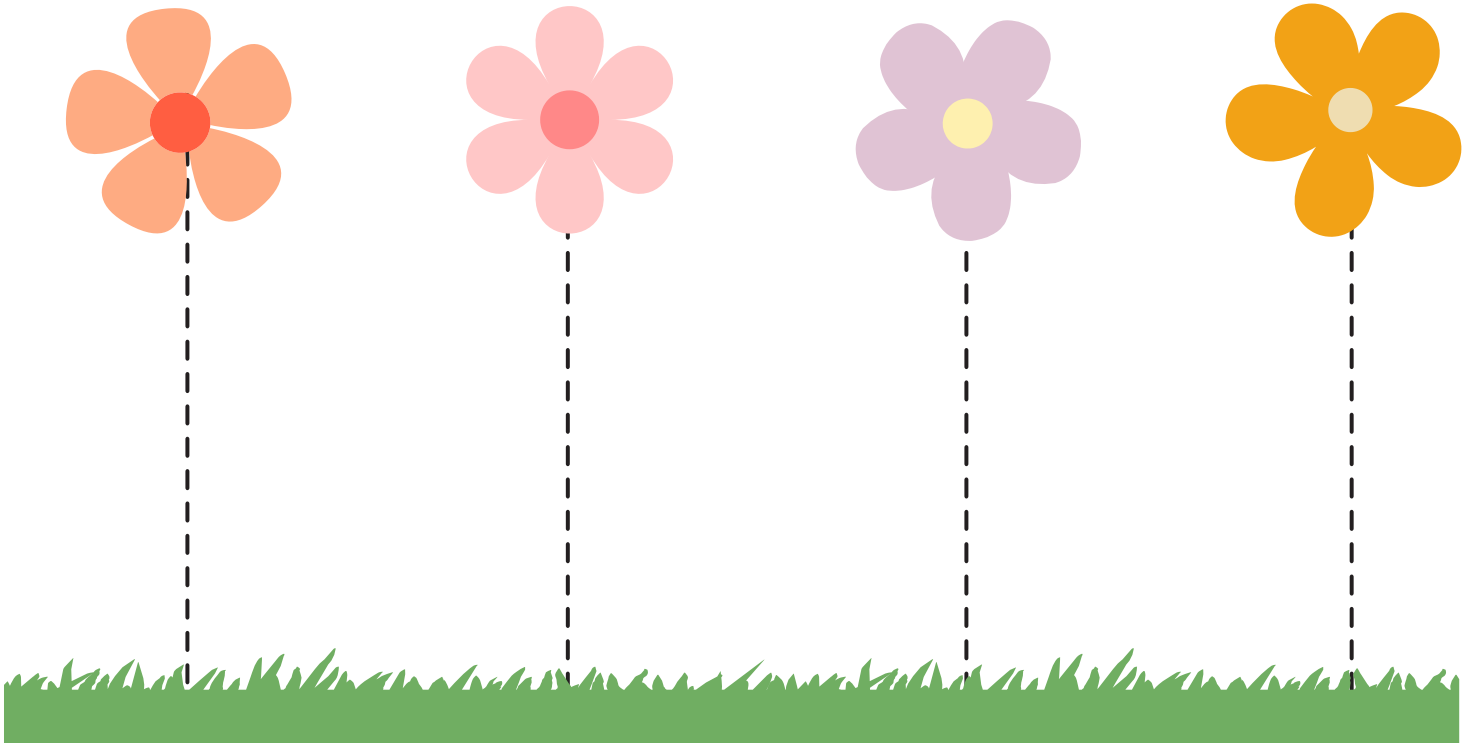
Help the frog get to the lily pad



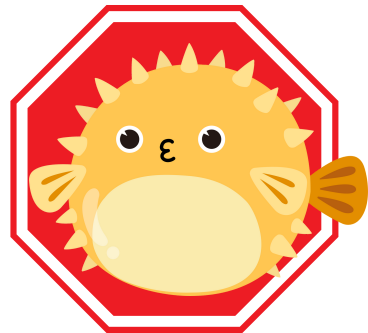
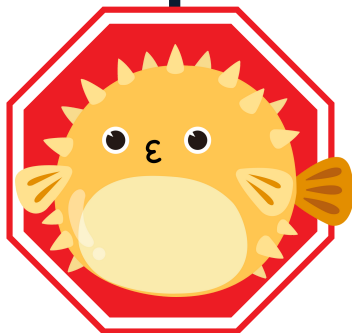
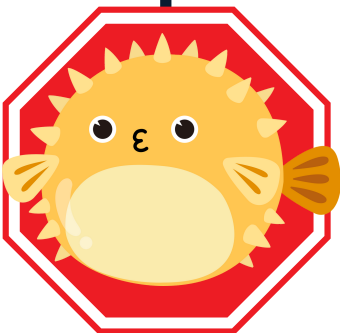
Bring the Letter to the mailbox



Draw stems for the flowers



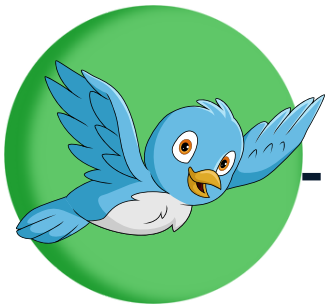
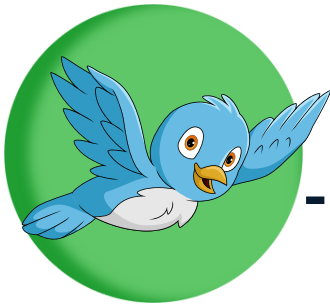
Help the boy catch the fish



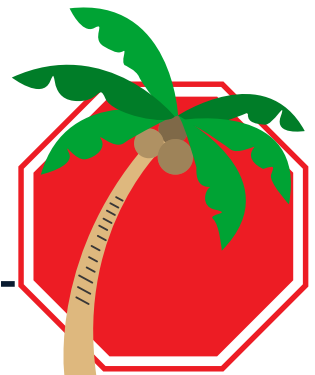
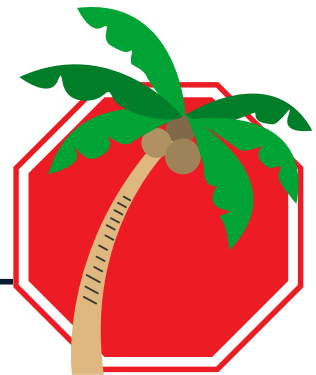
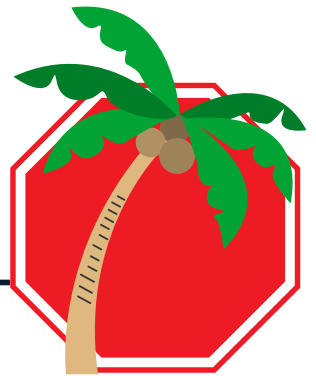
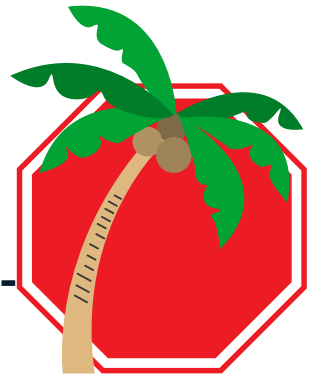




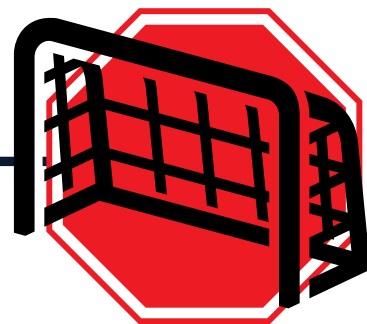
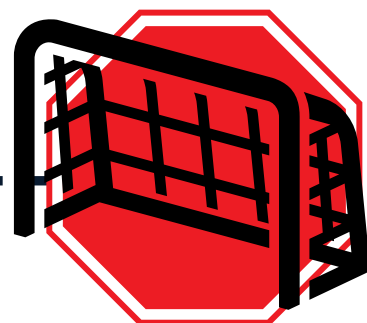
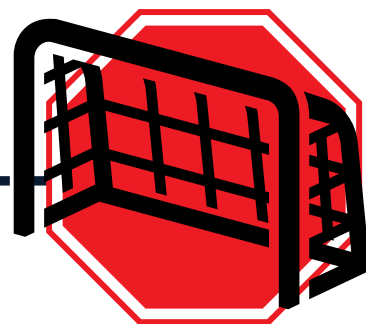
Help the baby bird get back to her nest



Help the monkey get the coconuts
from the palm tree

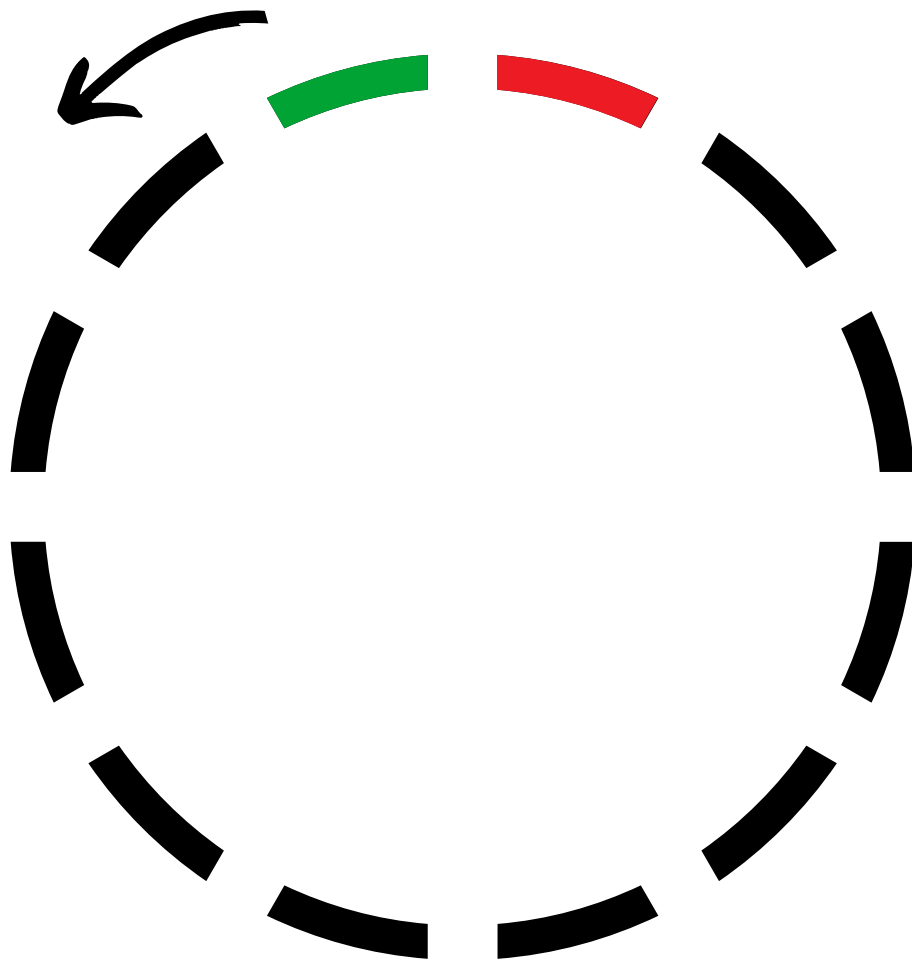


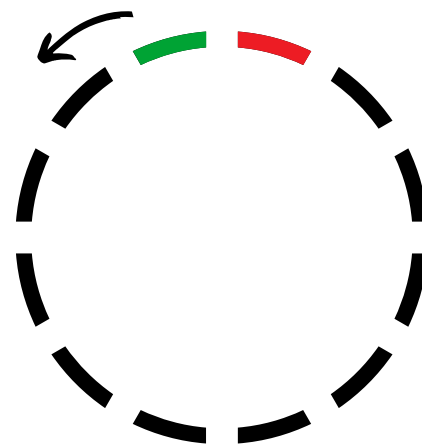
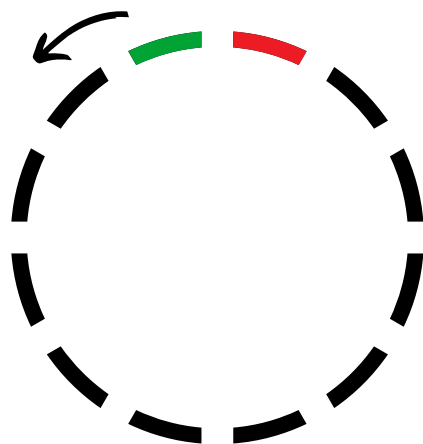
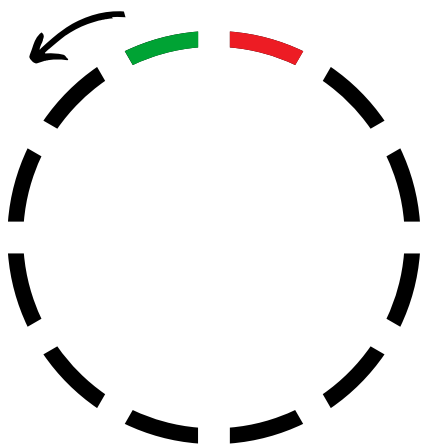
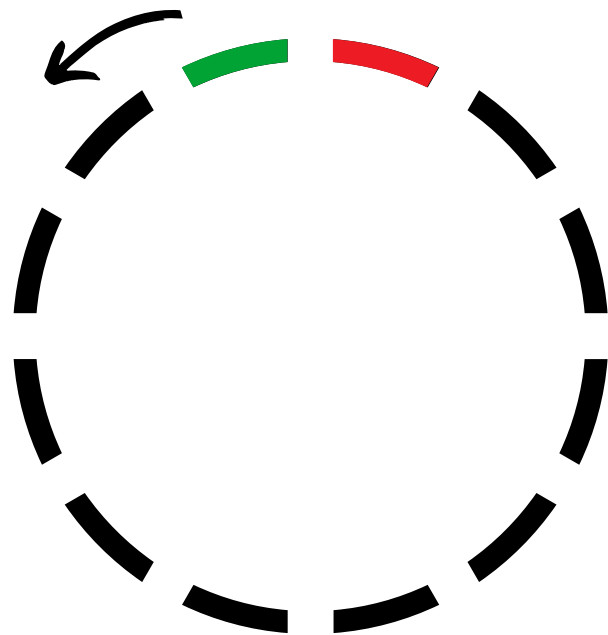
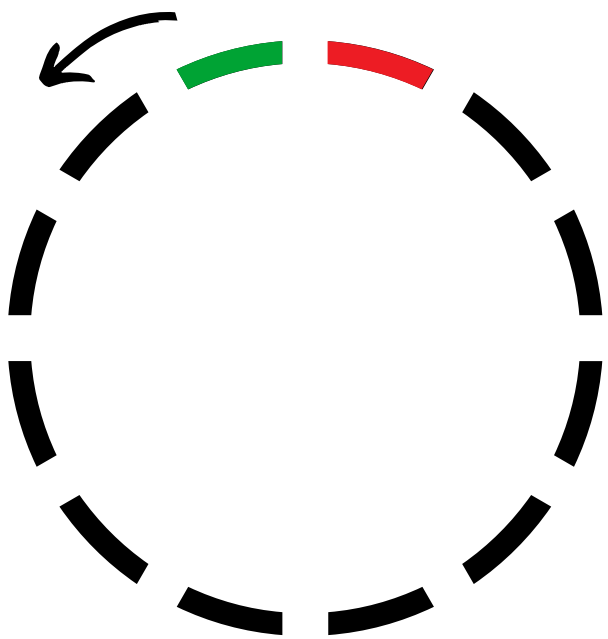
Kick the soccer ball into the net



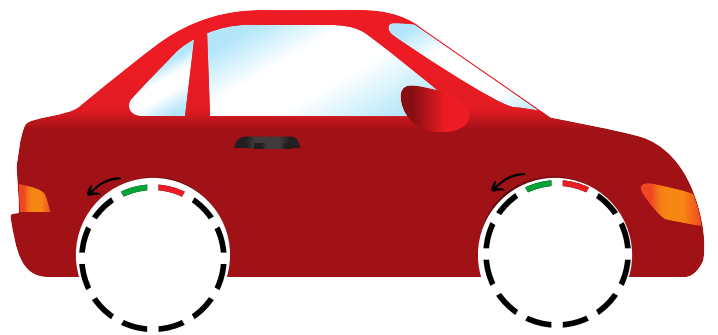
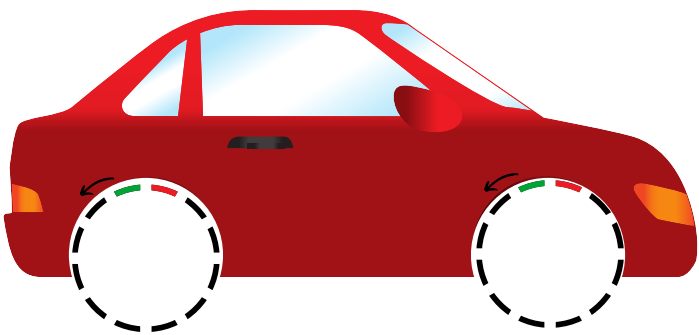
Bring the car to the garage



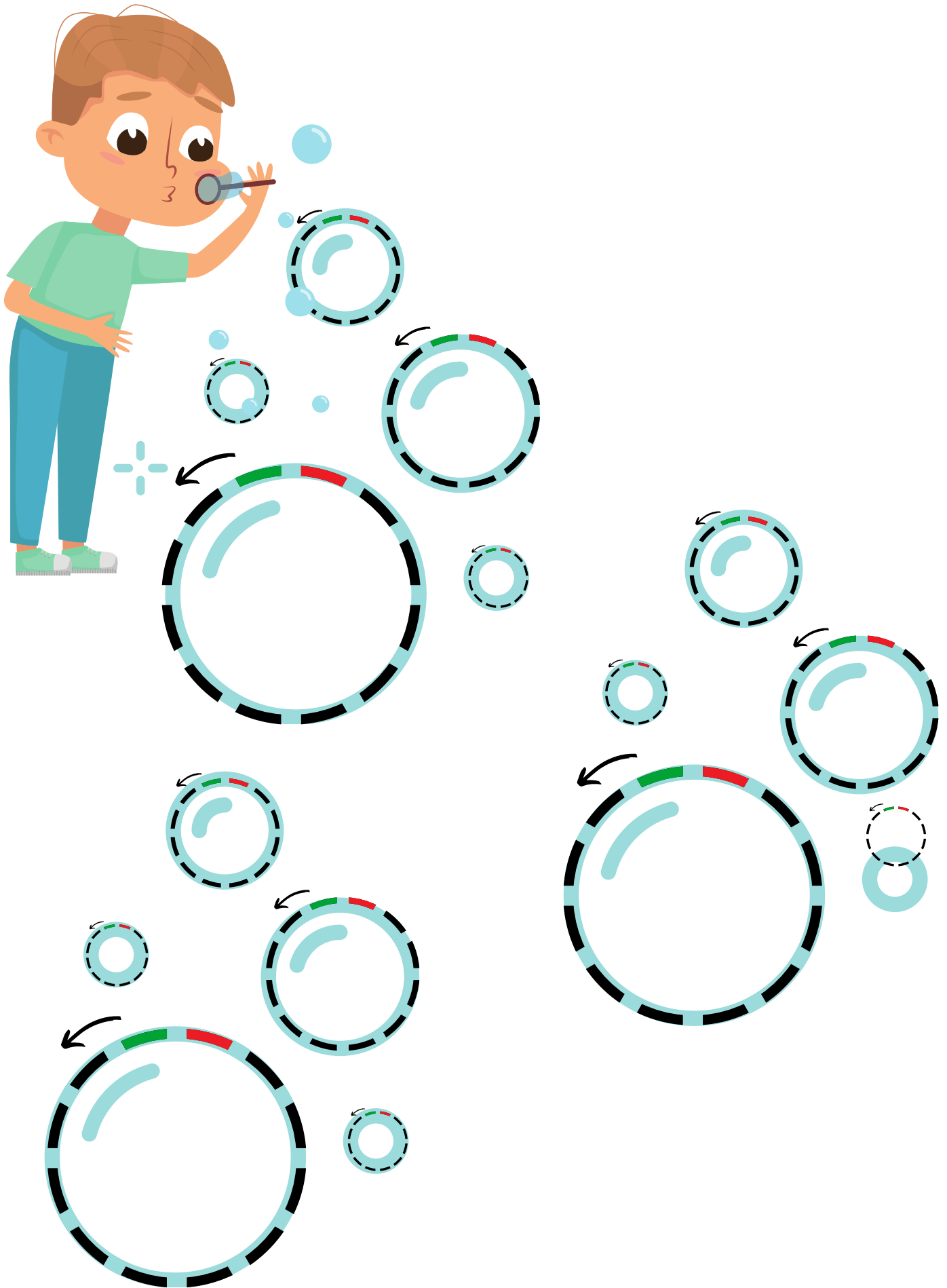




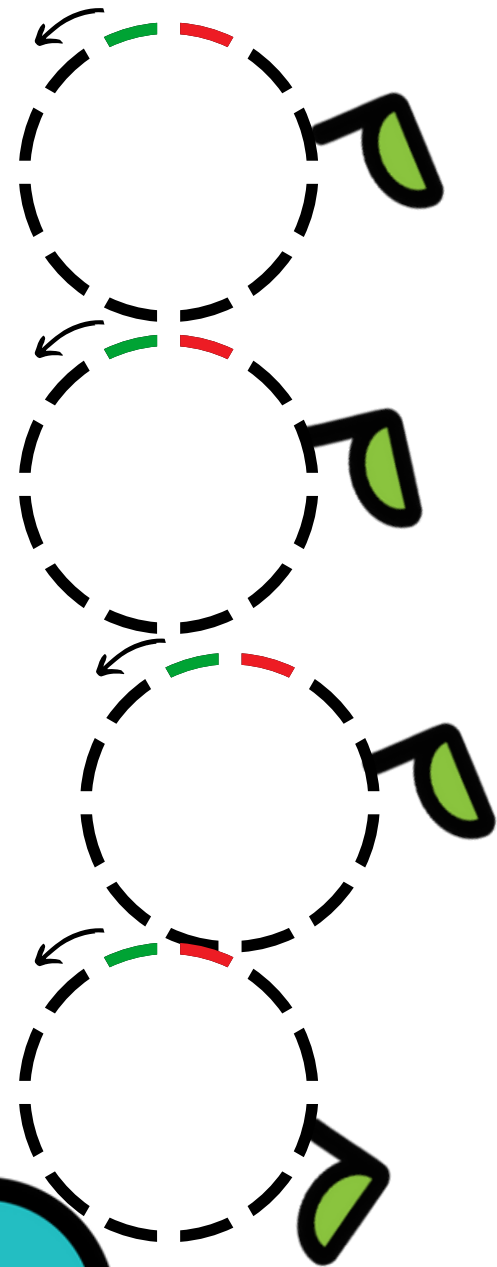
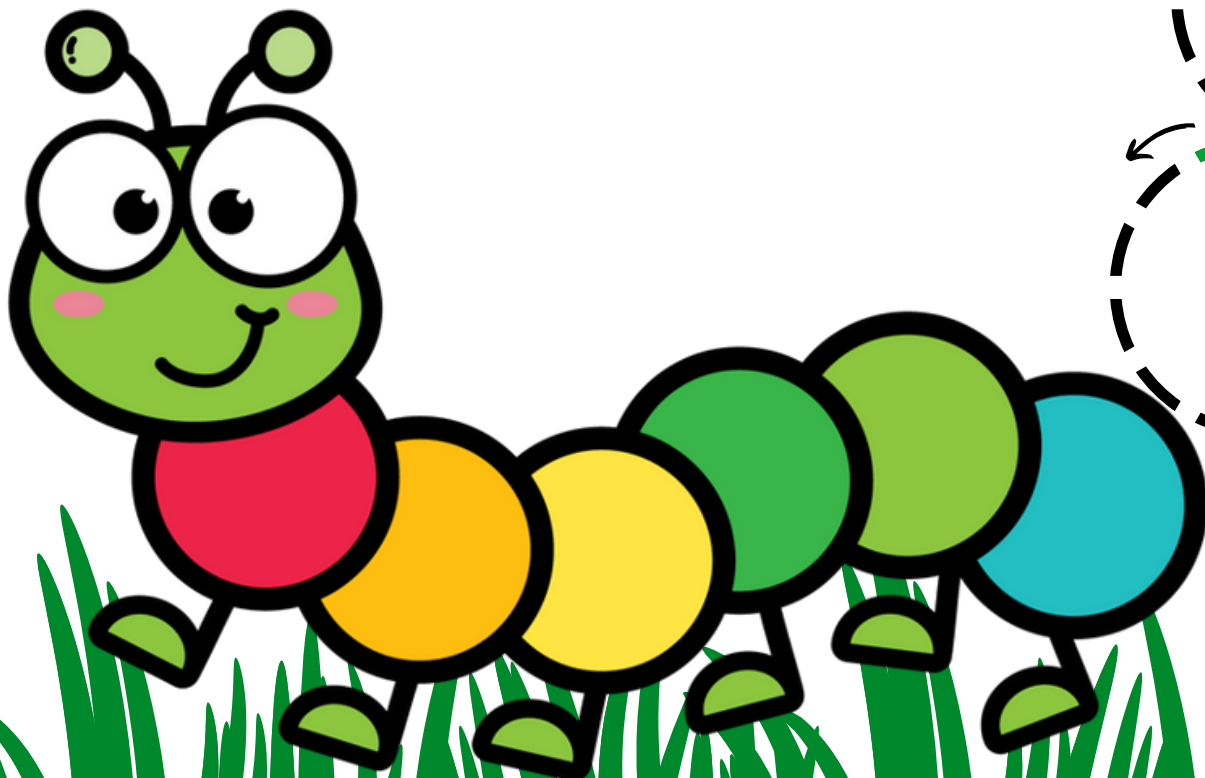
Draw circles to make wheels for the cars



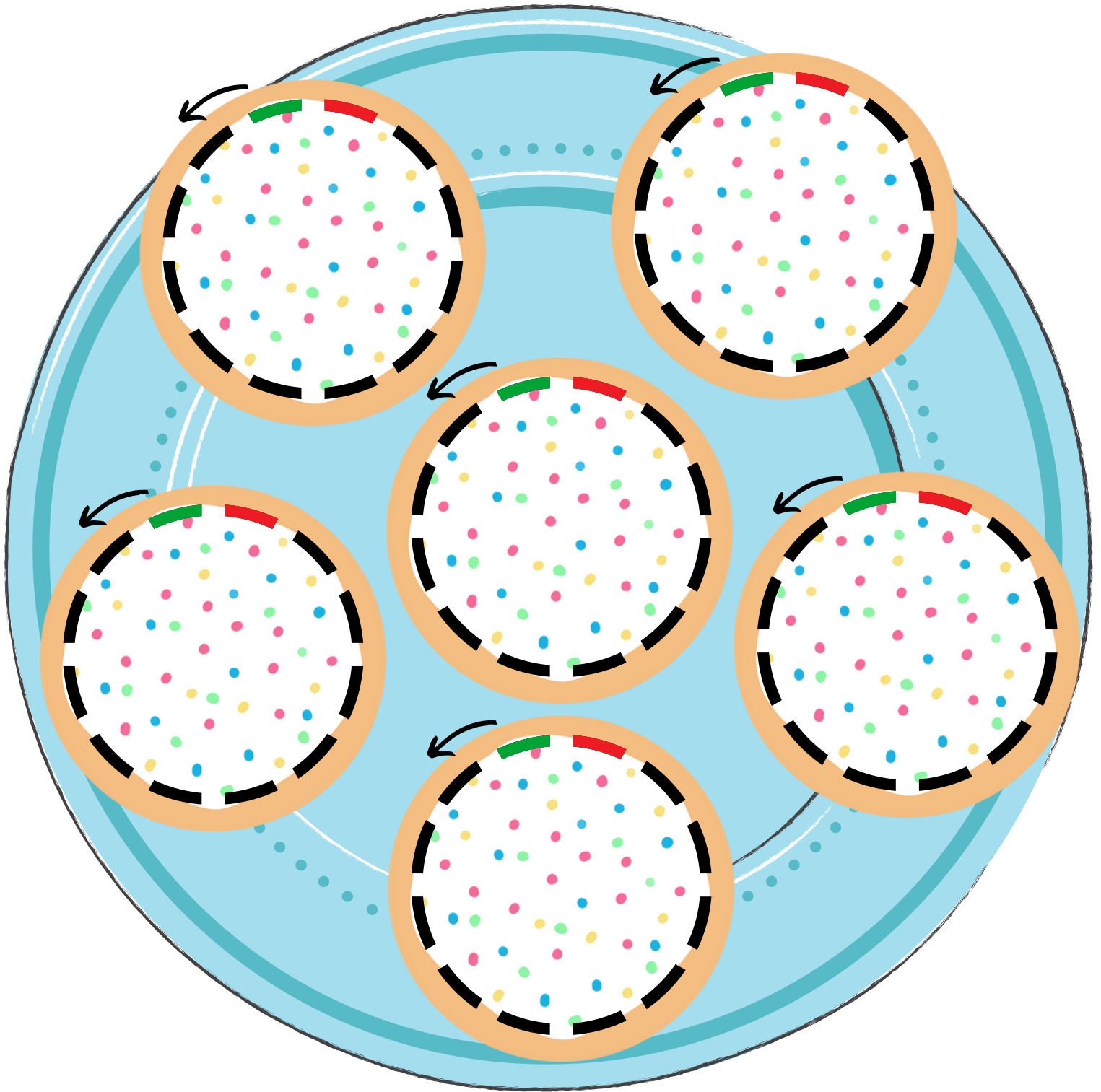
Draw circles to make the bubbles

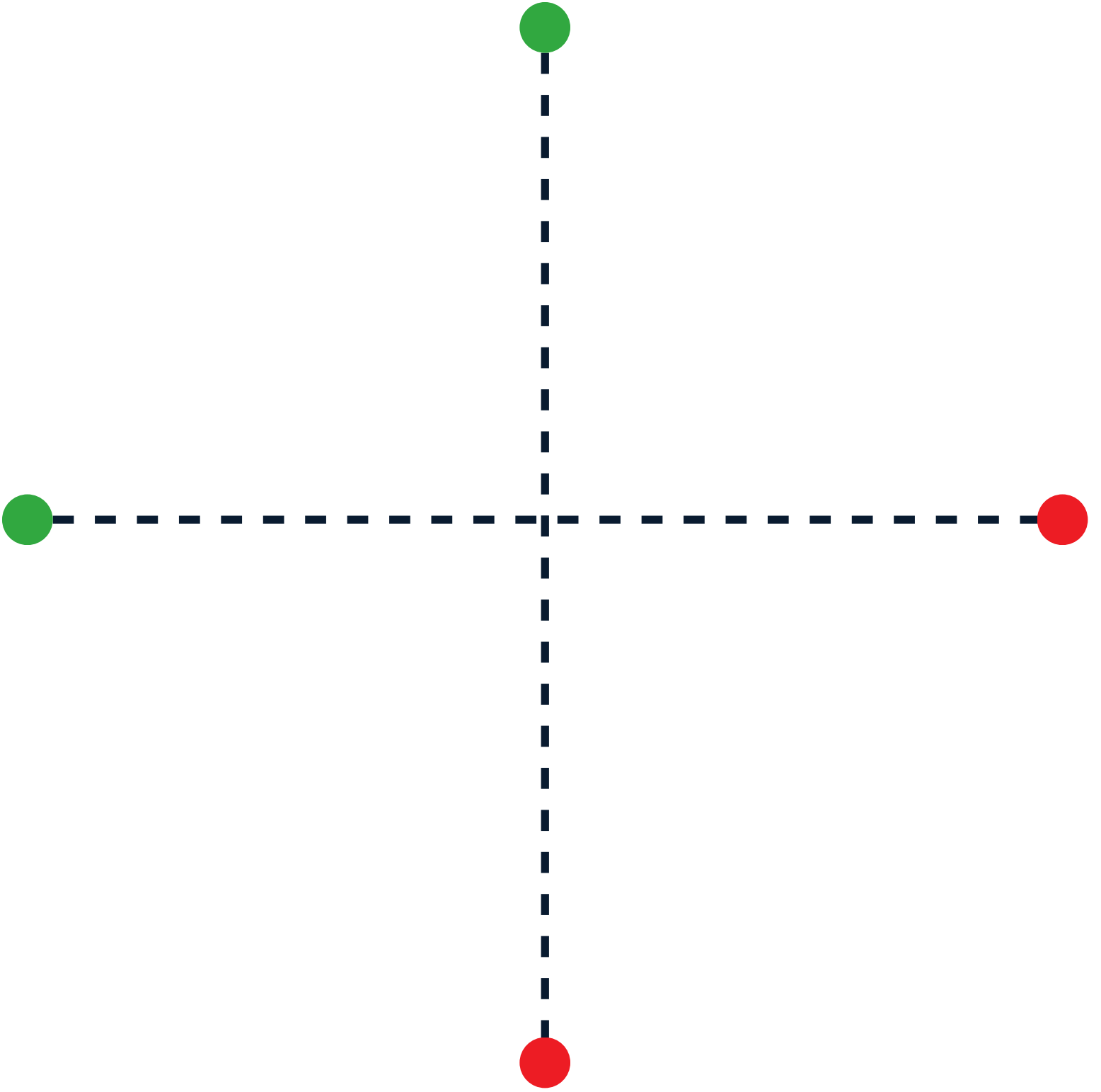


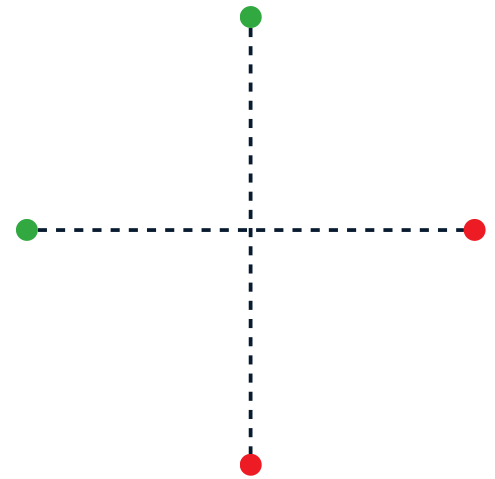
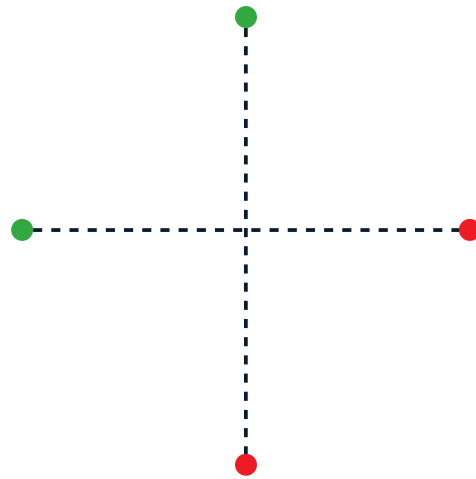
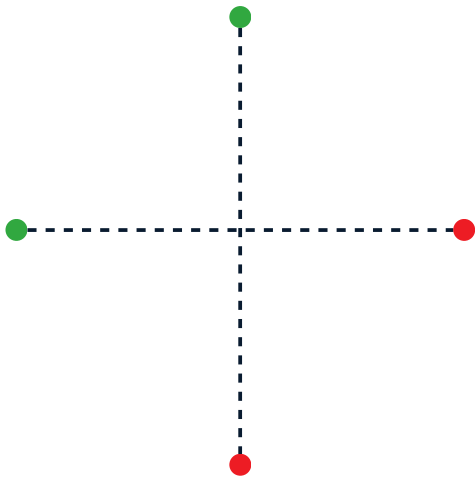
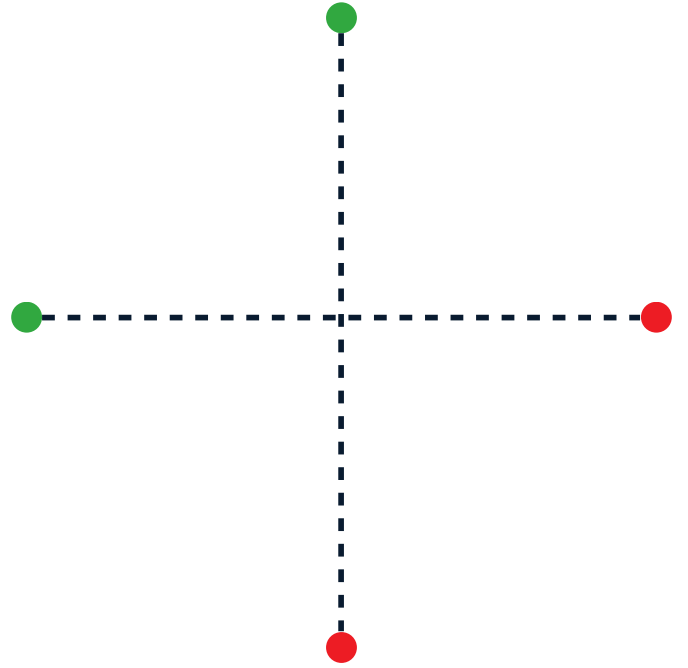
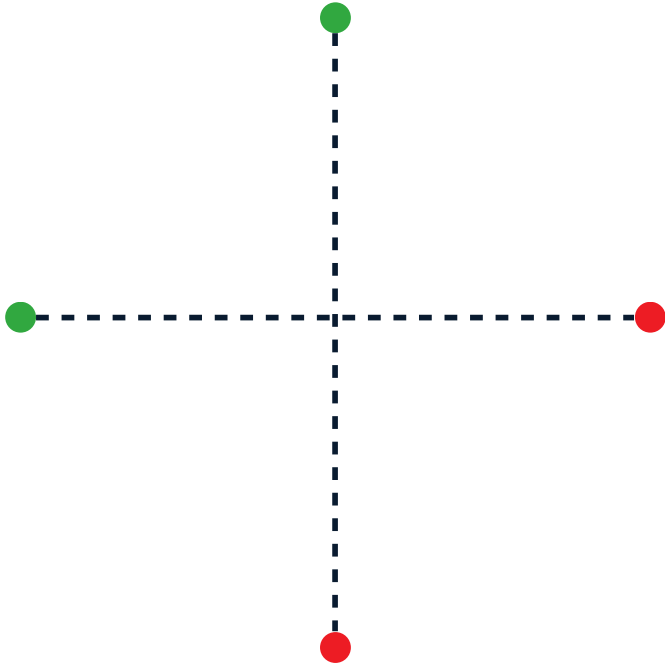
Draw the rest of caterpillar's body



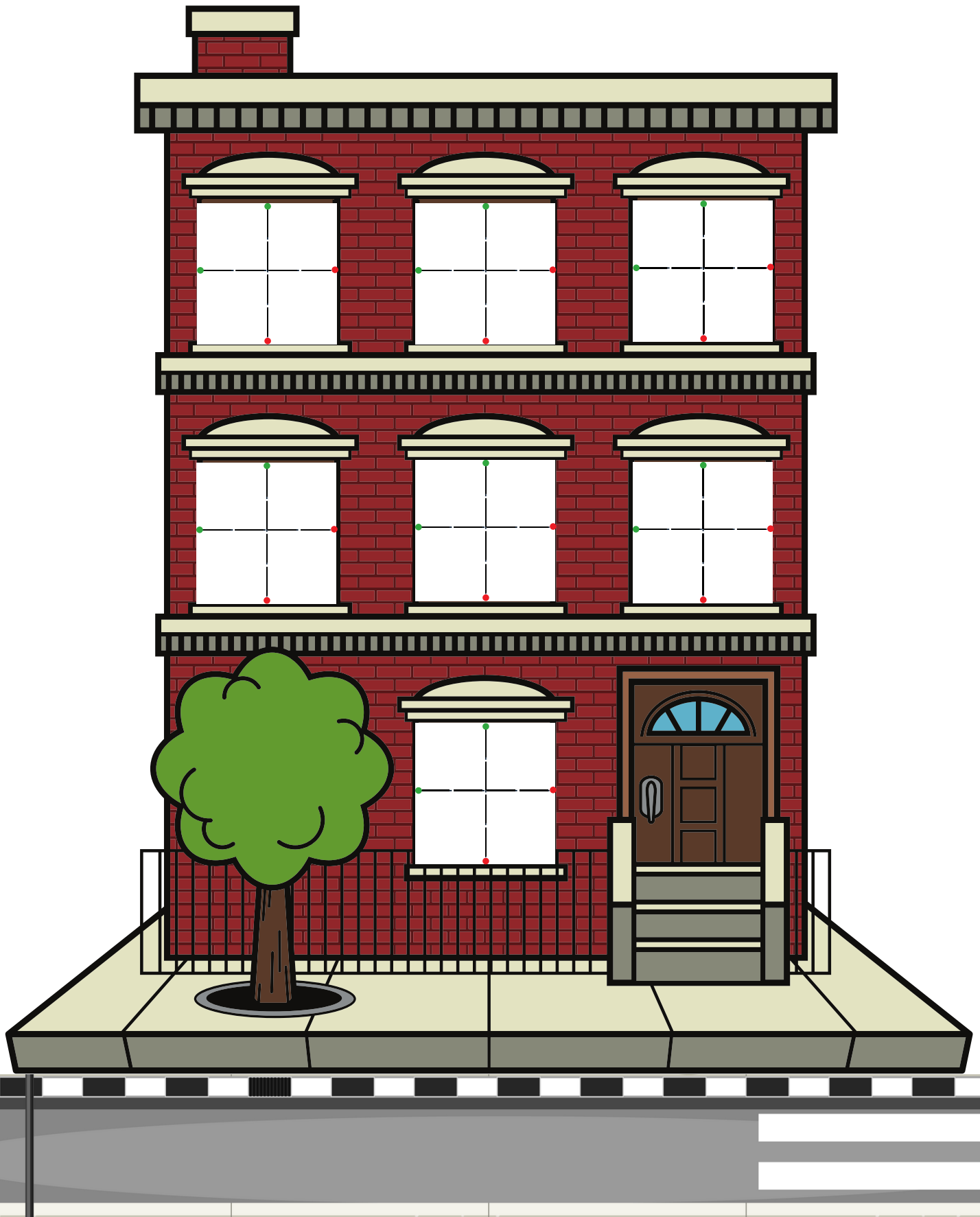
Trace the cookies on the plate



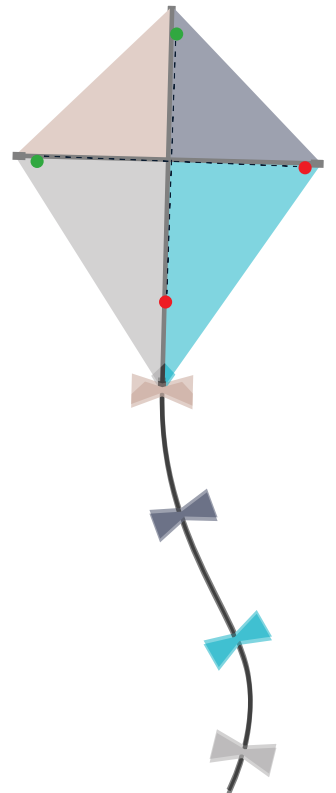
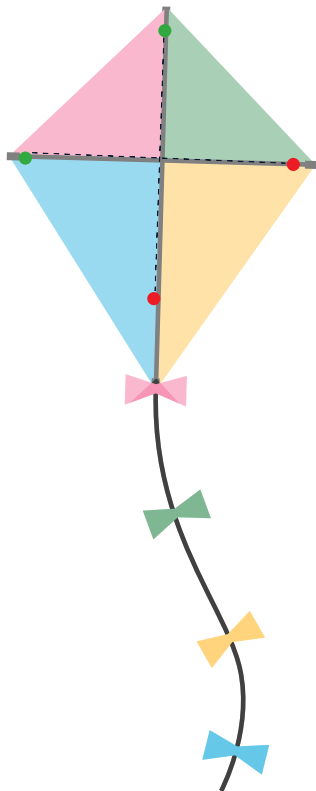
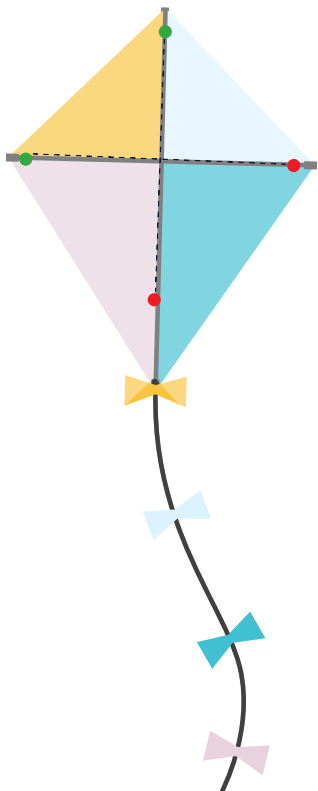
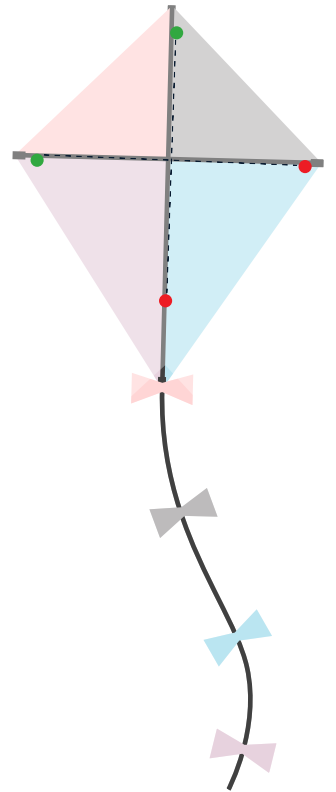
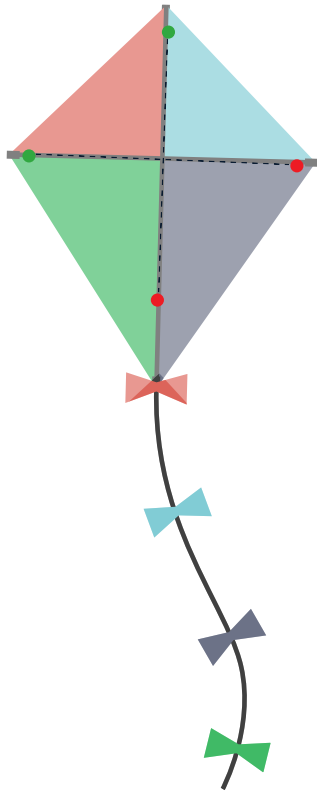
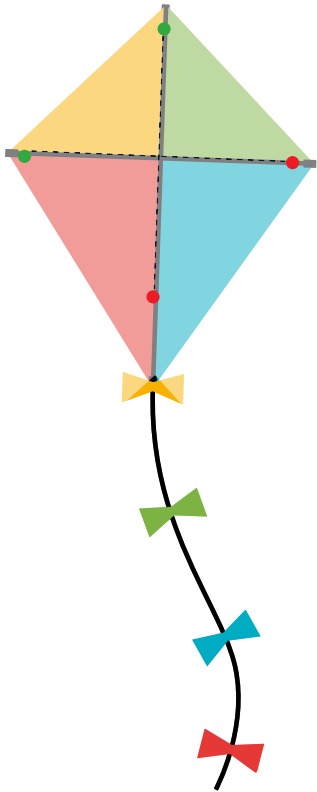




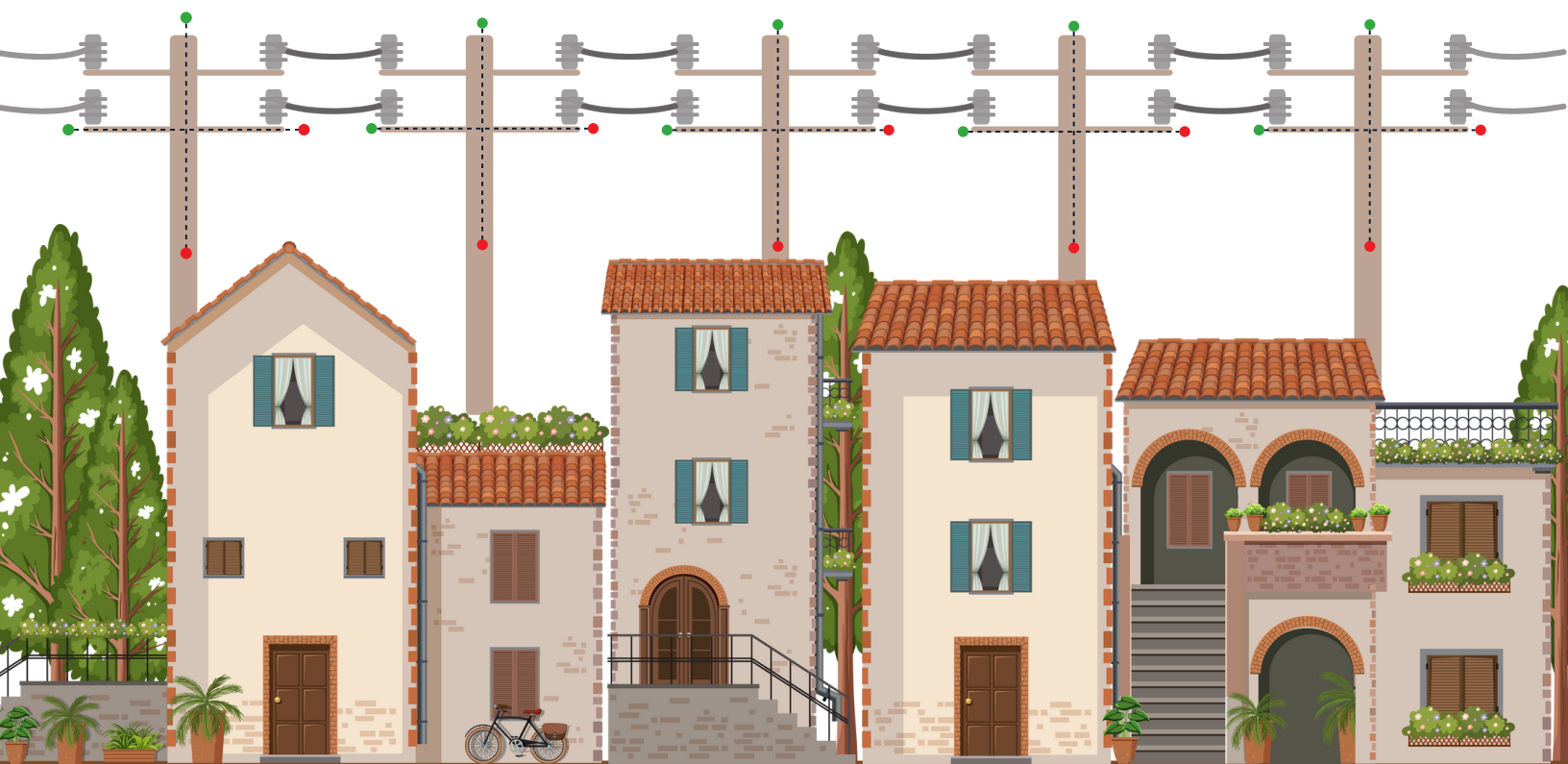
Draw the windows on the apartment building



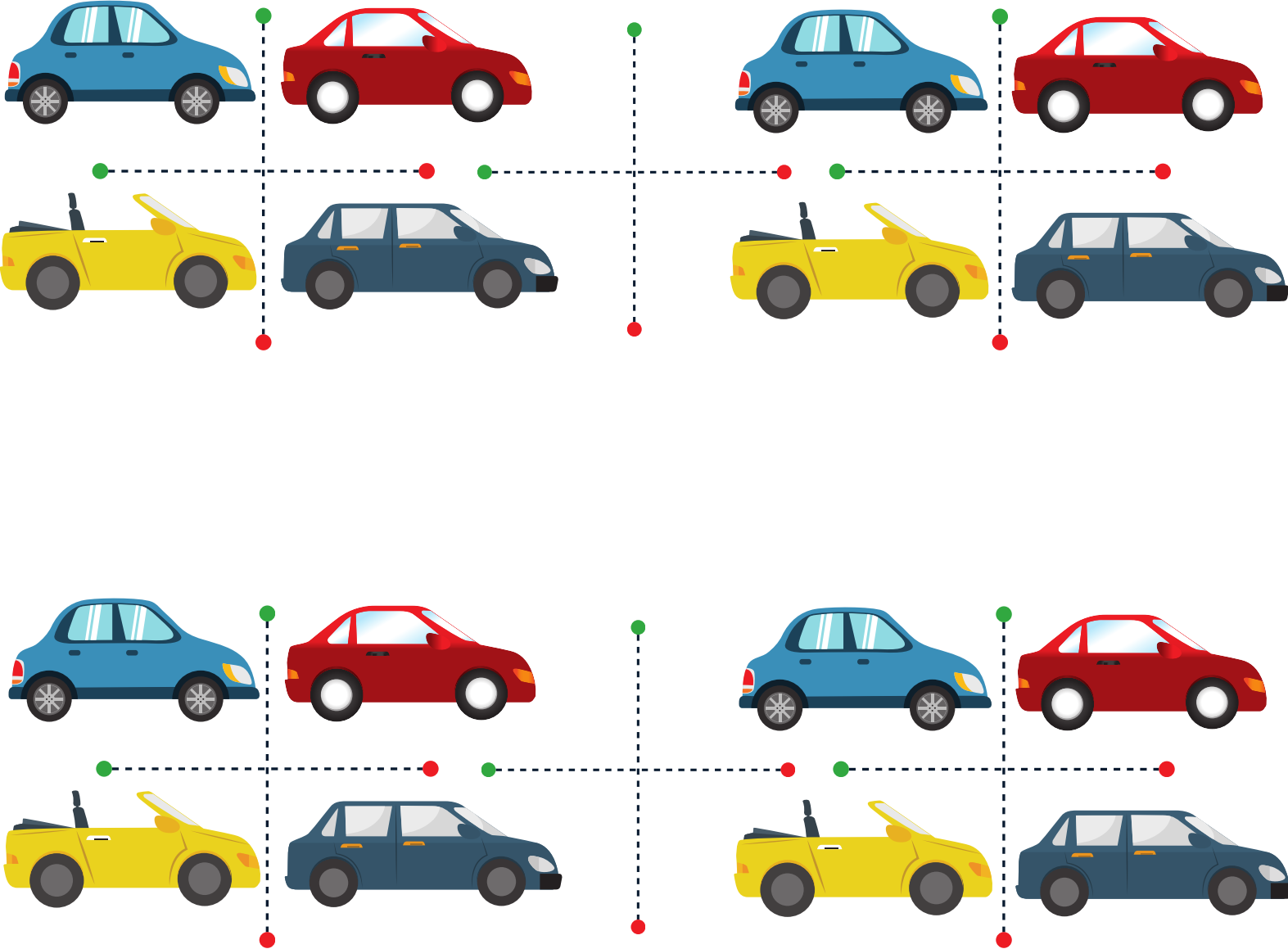
Draw some crosses to finish the kites

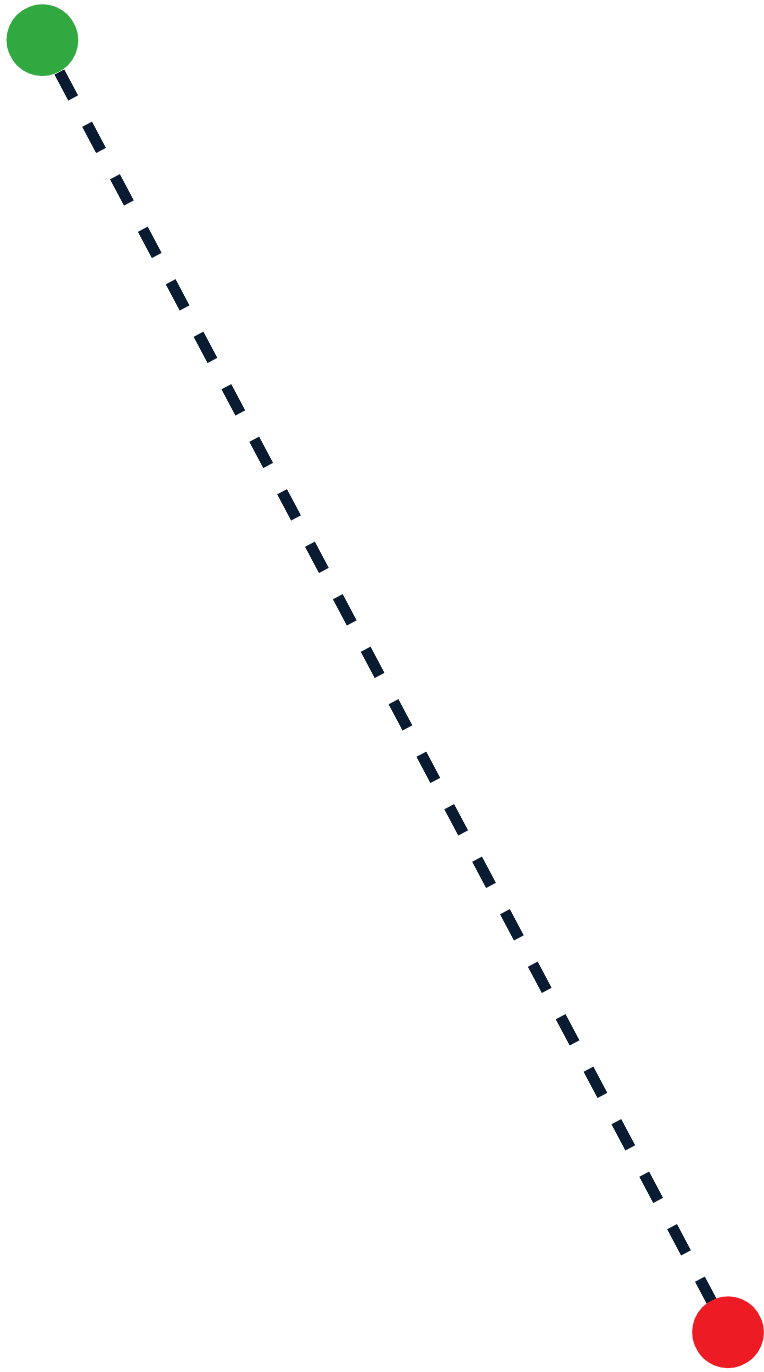


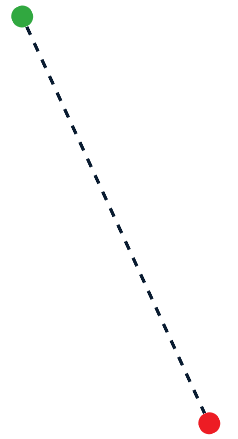
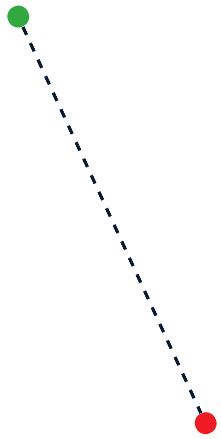
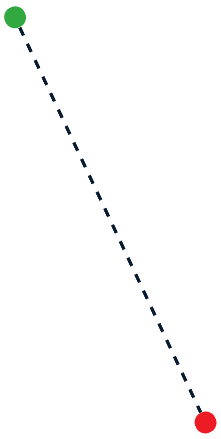
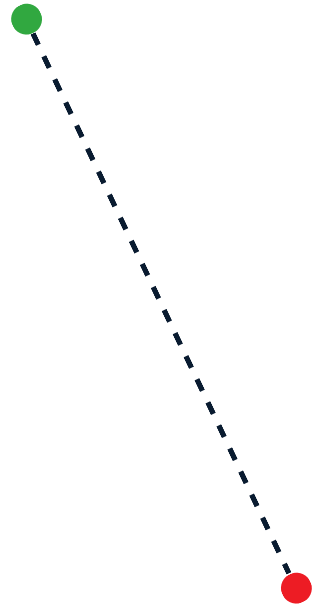
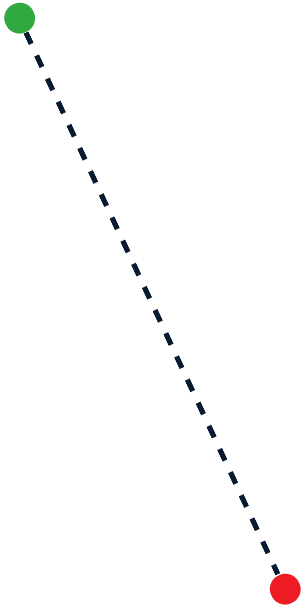
Draw some crosses to finish making the electricity poles

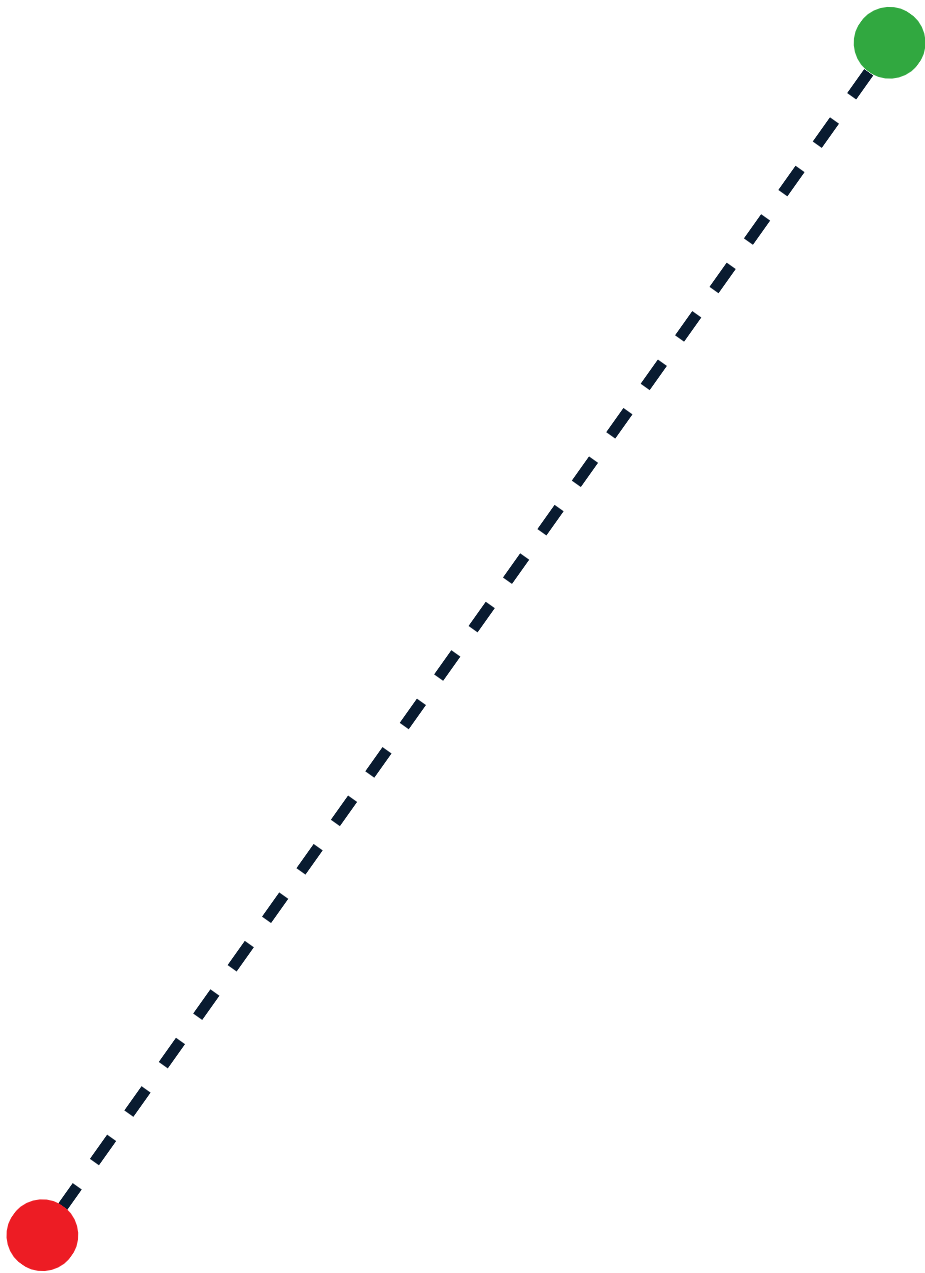


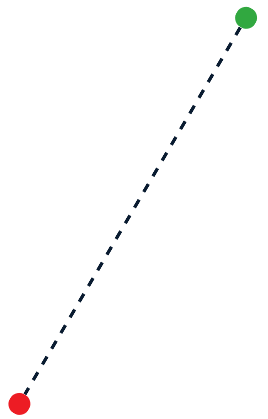
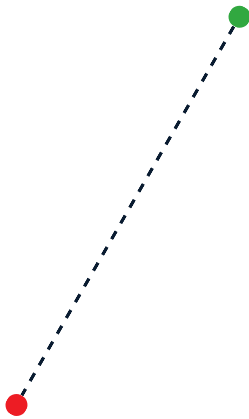
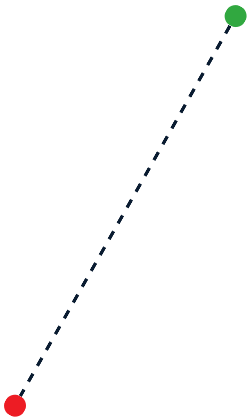
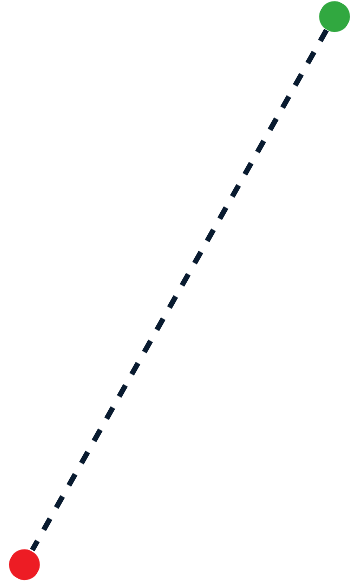
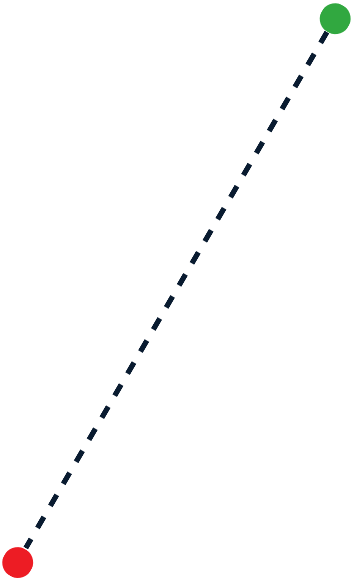
Draw some crosses to finish the parking lot

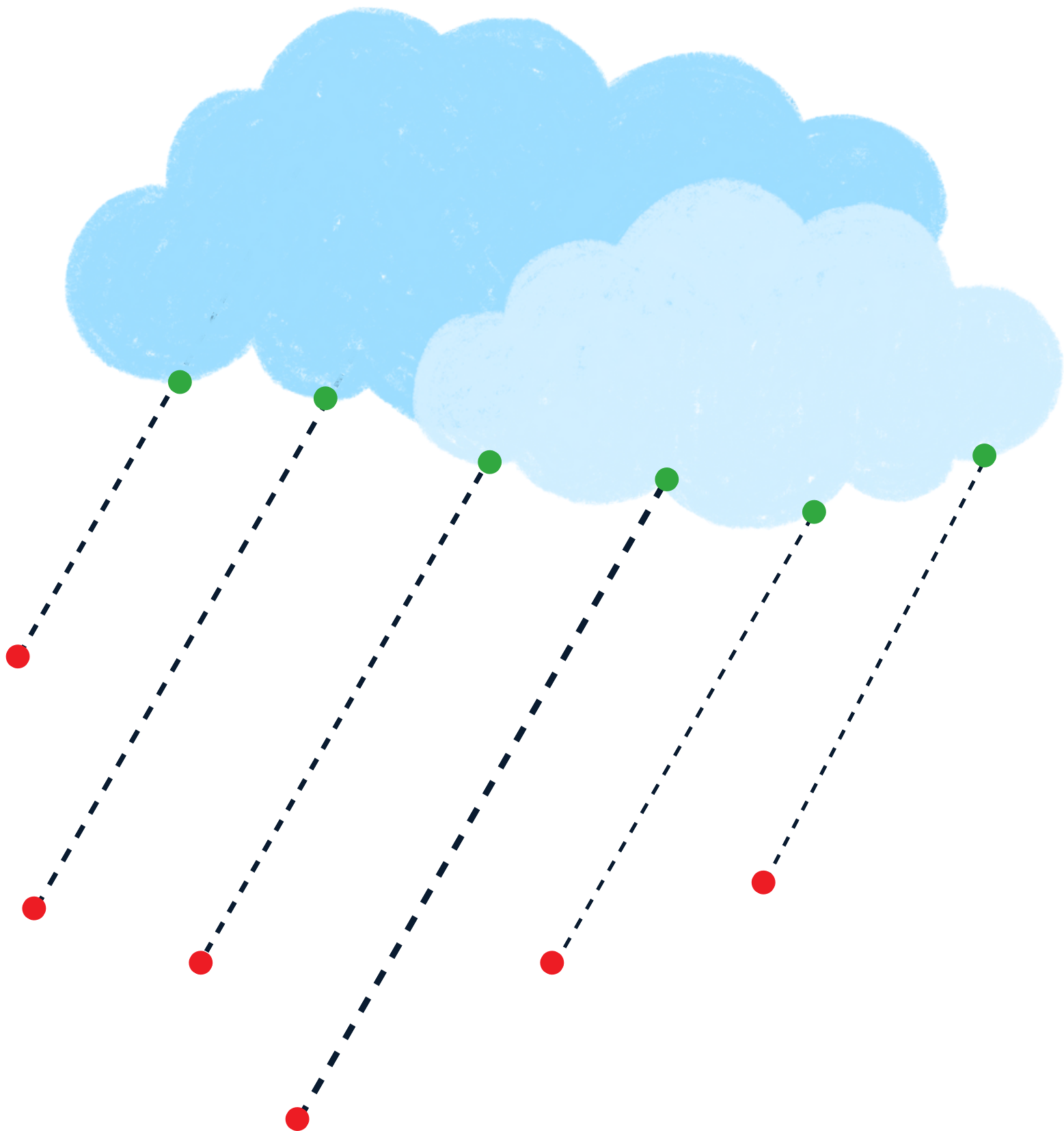








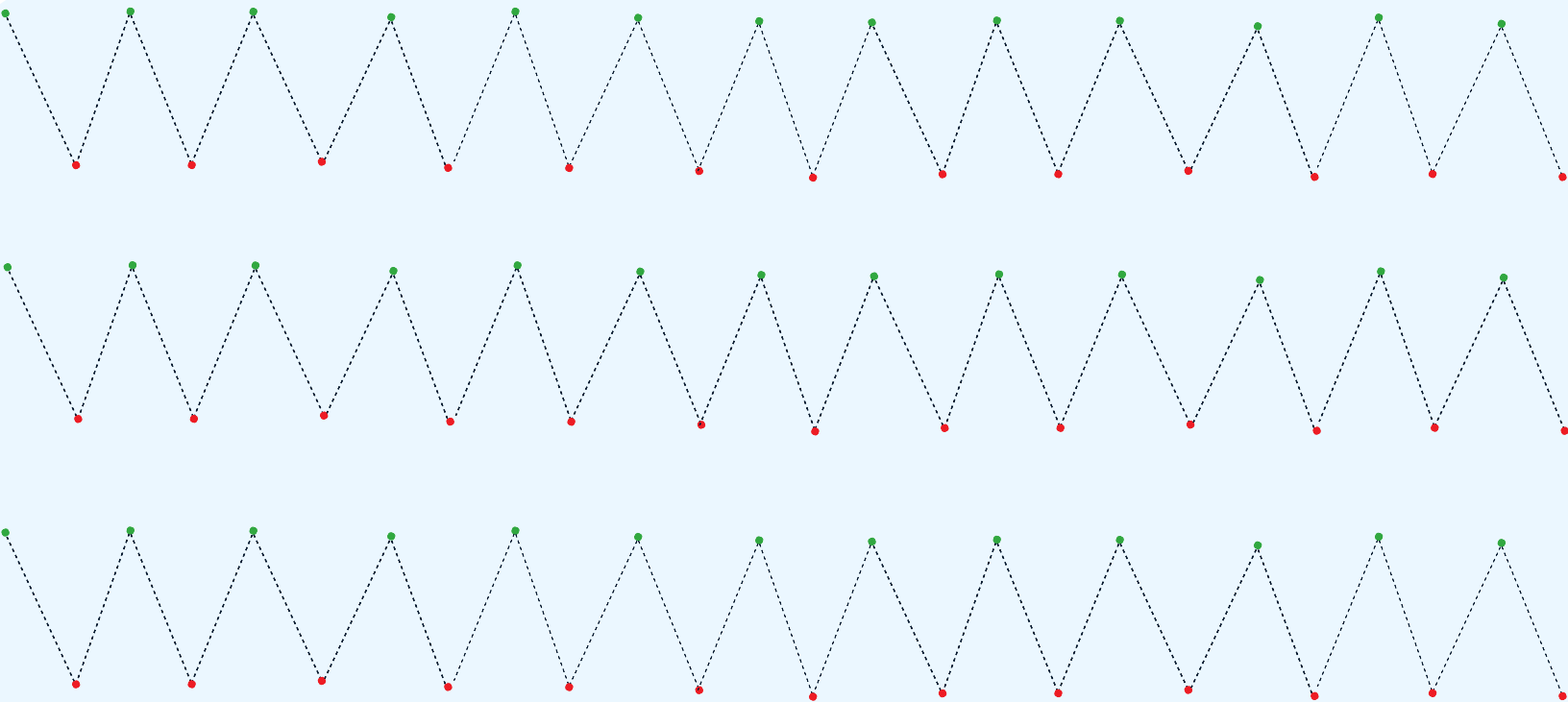




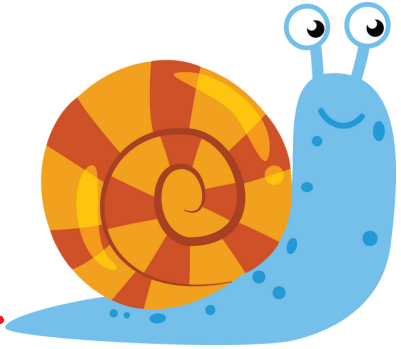
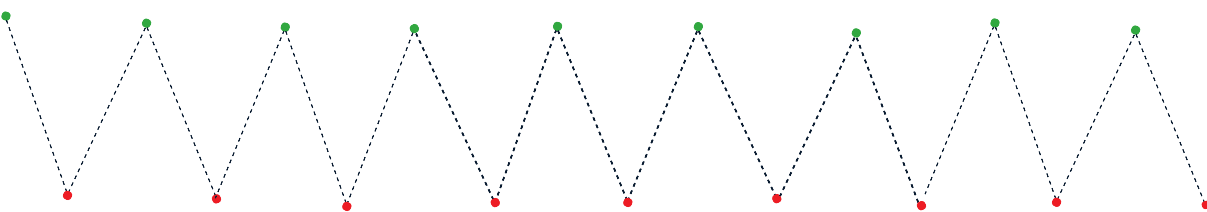
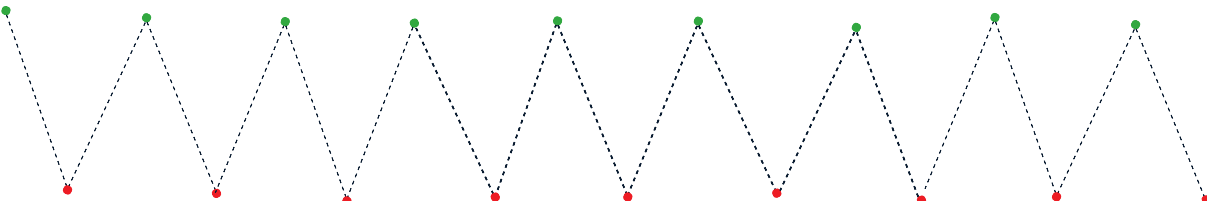
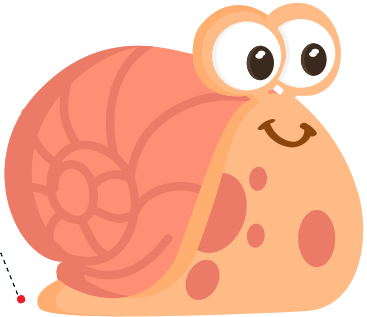
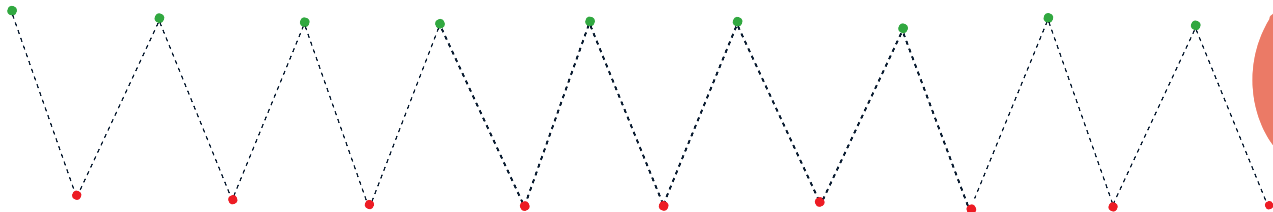
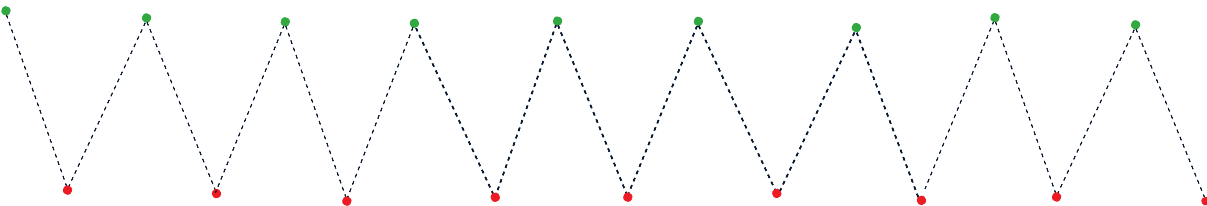
Trace zig zag lines on the owl's belly



Trace zig zag lines on the waves



Trace zig zag lines to follow the snails



Trace zig zag lines to follow the rockets

